Stat 588 – Fall 2007 Data Mining

Lecture 9: Boosting

Improving Decision Tree Performance

- Improve accuracy through tree ensemble:
	- **–** boosting
	- **–** bagging
		- ∗ generate bootstrap samples.
		- ∗ train one tree per bootstrap sample.
		- ∗ take unweighted average of the trees.
	- **–** random forest
		- ∗ bagging with additional randomization.

Ensemble Learning

- Given m classifiers f_1, \ldots, f_m obtained using multiple learning algorithm.
- Ensemble is a combined classifier of the form:

 $-f(x) = \sum_{j=1}^{m} w_j f_j(x)$.

- How to build f_j and w_j simultaneously.
- Example: boosting (other methods: voting, bagging, etc).

Boosting

- Given a learning algorithm A , how to generate ensemble?
- Invoke A with multiple samples (similar to Bagging).
	- **–** goal: to find optimal ensemble by minimizing a loss function
	- **–** learning method:
		- ∗ greedy, stage-wise optimization
		- $*$ invoking a base-learner (weak learner) $\mathcal{A}.$
		- ∗ adaptive resampling
- Bias reduction:
	- **–** less stable but more expressive.
	- **–** better than any single classifier.

Why boosted trees

- Build shallow trees
	- **–** combine shallow trees (weak learner) to get strong learner.
- Linear model of high order features
	- **–** automatically find high order interactive features
	- **–** automatically handle heterogeneous features
	- **–** high order features are indicator functions.
- Alternatives:
	- **–** discretize each feature into (possibly overlapping) buckets
	- **–** direct construction of feature combination.
- **–** nonlinear functions like kernels or neural networks.
- **–** direct greedy learning.

Weak learning and adaptive resampling

- \mathcal{A} : a weak learner (e.g. shallow tree)
	- **–** better than chance (0.5 error) on any (reweighted) training data.
- Question: can we combine weak learners to obtain a strong learner?
- Answer: yes, through adaptive resampling (boosting).
	- **–** idea: overweighting difficult examples that are hard to classify.
- Compare with bagging: sampling without overweighting errors.

The idea of adaptive resampling

- Reweight the training data to overweight difficult examples.
- Using weak learner A to obtain classifiers f_j on reweighted samples.
- Adding the new classifier into ensemble, and choose weight w_j .
- Iterate.
- $\bullet\,$ Final classifier is $\sum_j w_j f_j.$

AdaBoost (adaptive boosting)

- How to reweight, and how to compute w .
- Assume binary classification $y \in \{\pm 1\}$, and $f \in \{\pm 1\}$.

Table 1: AdaBoost initialize sample weights $\{d_i\}=\{1/n\}$ for $\{(X_i,Y_i)\}$ **for** $j = 1, \cdots, J$ call *Weak Learner* to obtain f_i using sample weighted by $\{d_i\}$ let $r_j = \sum_i d_i f_j(X_i) Y_i$ let $w_j = 0.5 \ln((1 + r_j)/(1 - r_j))$ update d_i : $d_i \propto d_i e^{-w_j f_j(X_i)Y_i}$. **let** $\bar{f}_J(x) = \sum_{j=1}^J w_j f_j(x)$

Some theoretical results about AdaBoost

• Convergence:

- **–** reduces margin error:
	- $∗ f$ correctly classifies X_i with margin $γ$ if $f(X_i)Y_i > γ > 0$.
	- ∗ If each weak learner f_i does better than $0.5 \delta_i$ ($\delta_i > 0$) on reweighted samples with respect to classification error $I(f(X_i)Y_i \leq 0)$, then

$$
\frac{1}{n}\sum_{i=1}^n I(\bar{f}_J(X_i)Y_i \le \gamma) \le \exp(\gamma - 2\sum_{j=1}^J \delta_j^2).
$$

- Generalization: large margin implies good generalization performance.
	- **–** for separable problems, Adaboost does not usually maximize margin.

Generalization analysis

• Generalization performance of $\hat{f} = A(S_n)$: with probability at least $1 - \eta$,

test error \leq training error $+$ model complexity.

• Decision tree of fixed depth: H has finite VC-dimension d_{VC} , $(\phi(f, y))$ = $I(fy \leq 0)$:

$$
\text{test error} \leq \text{training error} + C \sqrt{\frac{1}{n} (d_{VC} - \ln(\eta))}
$$

test error
$$
\leq 2 \times
$$
 training error $+\frac{C}{n}(d_{VC} - \ln(\eta)).$

Generalization error of boosting using number of steps

- \mathcal{H} : VC-dimension d_{VC} .
- Ensemble $\bar{f}_J = \sum_{i=1}^J w_i f_i(x) : f_i \in \mathcal{H} \}$:

$$
\text{test error} \leq 2 \times \text{training error} + \underbrace{\frac{C}{n}(Jd_{VC} - \ln(\eta))}_{\text{complexity linear in } J}.
$$

- \bar{f}_J : boosted tree after J round:
	- $-$ training error: $O(e^{-2J\delta^2})$ (0.5 δ error reduction)
	- **–** generalization error

$$
R(\bar{f}_J) \le O(e^{-J\gamma}) + \frac{C}{n}(Jd_{VC} - \ln(\eta)).
$$

Generalization error anomaly

- Observations:
	- **–** AdaBoost is difficult to overfit.
	- **–** even when training error becomes zero, generalization error still decays
- Not explained by the generalization bound using the number of steps.
- require additional analysis: margin

Margin bound

• Decision tree of fixed depth: H has finite VC-dimension d_{VC} , then

training error $\leq 2 \times$ margin error + complexity

$$
\mathbf{E}_{X,Y} I(\bar{f}_J(X) Y \leq 0) \leq \frac{2}{n} \sum_{i=1}^n I(\hat{f}_m(X_i) Y_i \leq \gamma \sum_{j=1}^J w_j) + \underbrace{\frac{C}{n} (\gamma^{-2} d_{VC} - \ln(\eta))}_{\text{independent of }J}.
$$

- Explains why AdaBoost can keep improving even when classification error becomes zero
	- **–** margin error decreases

Margin analysis and 1**-norm regularization**

- Margin analysis is a special case of general 1-norm regularization
- Let ϕ be a smooth loss.
- Given 1-norm constraint $\sum_j w_j \leq A$:

$$
\mathbf{E}_{X,Y}\phi(\bar{f}_J(X),Y) \leq \frac{1}{n}\sum_{i=1}^n \phi(\bar{f}_J(X_i),Y_i) + C_{\phi}\sqrt{\frac{1}{n}(A^2d_{VC} - \ln(\eta))}.
$$

Complexity measured by A, not number of steps J.

Summary of Generalization Analysis

- Estimate generalization of boosting: using the following complexity control
	- $-L_1$: 1-norm of the weights w_j are bounded.
	- **–** L0: number of boosting steps (sparse representation).
- Which complexity control is better?
	- **–** sparsity is more fundamental but both views are useful.
	- **–** can be more refined analysis in between.
- In more general boosting methods:
	- **–** complexity can be controlled either by L_1 (1-norm) or L_0 (sparsity).

Issues corresponding to the weak learner view

- Weak learner: this is only an assumption, how can we prove it exists.
	- **–** what is a weak learner anyway: why boosted tree works, and boosted SVM does not.
- Overfitting: driving error to zero can overfit the data (for non-separable problems)
- AdaBoost does not maximize margin.
- Adaptive resampling: why this specific form.
- Can we generalize adaptive resampling idea to regression and complex loss functions?

From adaptive resampling to greedy boosting

- Weak learner: picks f_j from a hypothesis space \mathcal{H}_j to minimize certain error criterion.
- Goal: find $w_j \geq 0$ and $f_j \in \mathcal{H}_j$ to minimize loss

$$
[\{\hat{w}_j, \hat{f}_j\}] = \arg \min_{\{w_j \ge 0, f_j \in \mathcal{H}_j\}} \sum_{i=1}^n \phi\left(\sum_j w_j f_j(X_i), Y_i\right). \tag{*}
$$

- Idea: greedy optimization.
	- **–** at stage *j*: fix (w_k, f_k) $(k < j)$, find (w_j, f_j) to minimize the loss $(*)$.

AdaBoost as greedy boosting

- Loss $\phi(f, y) = \exp(-f y)$.
- Goal: using greedy boosting to minimize

$$
[\{\hat{w}_j, \hat{f}_j\}] = \arg \min_{\{w_j \ge 0, f_j \in \mathcal{H}_j\}} \sum_{i=1}^n e^{-\sum_j w_j f_j(X_i) Y_i}.
$$

• At stage j , let $d_i \propto e^{-\sum_{k < j} \hat{w}_k \hat{f}_k(X_i) Y_i}$, and solve

$$
[\hat{w}_j, \hat{f}_j] = \arg \min_{w_j \ge 0, f_j \in \mathcal{H}_j} \sum_{i=1}^n d_i e^{-w_j f_j(X_i) Y_i}.
$$

- Let $\bar{f}(x) = \sum_k \hat{w}_k \hat{f}_k(x)$.
- Solution of \hat{w}_j with fixed \hat{f}_j :

 $D_{-1}(\hat{f}_j) = (1-r_j)/2 = \sum_{i: \hat{f}_j(X_i)Y_i = -1} d_i$ (classification error):

$$
\hat{w}_j = 0.5 \ln((1 - D_{-1})/D_{-1}),
$$

$$
\sum_{i=1}^n d_i e^{-\hat{w}_j \hat{f}_j(X_i) Y_i} = 2\sqrt{(1 - D_{-1})D_{-1}}
$$

- Optimal \hat{f} : classifier minimizing error with reweighted samples d_i .
- Stage-wise exponential loss minimization (AdaBoost procedure):
	- **−** choose \hat{f}_i ∈ \mathcal{H}_i to minimize classification error
	- $-$ let $\hat{w}_i = 0.5 \ln((1 D_{-1})/D_{-1})$
	- **–** exactly leads to the AdaBoost procedure.

General Loss Function

- Learn prediction function $h(x)$: input x and output y
- By solving learning formulation

$$
\hat{h} = \arg\min_{h \in H} R(h)
$$

– R(h): complex loss function of the form

$$
h = \frac{1}{n} \sum_{i=1}^{n} \phi_i(h(x_{i,1}), \cdots, h(x_{i,m_i}), y_i)
$$

• Greedy algorithm: generalization of Adaboost

$$
- (s_k, g_k) = \arg \min_{g \in C, s \in R} R(h_k + sg)
$$

- $h_{k+1} \leftarrow h_k + \tilde{s}_k g_k (\tilde{s}_k \text{ may not equal } s_k)$

Why boosted tree works

- Linear model of high order features
- Automatically handle heterogeneous features
	- **–** create new (high order) features that are indicator functions.
- Automatically find high order interactive features
	- **–** through tree splitting procedure.
	- **–** a method to solve the problem of huge search space.
		- ∗ assume good high order features depend on actively maintained set of (good) features constructed so far.
- Alternatives:
- **–** discretize each feature into (possibly overlapping) buckets
- **–** direct construction of feature combination.
- **–** nonlinear functions like kernels or neural networks.
- **–** general greedy feature learning by maintaining a set of features and adding new ones.

Greedy Boosting in Convex Hull

Solving the optimization problem: $\inf_{f \in CO(S)} A(f)$, where $CO(S)$ is the convex hull of S.

The algorithm:

- Start with $f_0 \in S$.
- for $k = 1, 2, \ldots$
	- \overline{z} = Find $\overline{g}_k \in S$ and $0 \leq \overline{\alpha}_k \leq 1$ to approximately minimize the function: $(\alpha_k, g_k) \rightarrow A((1 - \alpha_k)f_{k-1} + \alpha_k g_k)$ (*) $-$ Let $f_k = (1 - \bar{\alpha}_k)f_{k-1} + \bar{\alpha}_k\bar{g}_k$.

(*) step (weak-learning): $A((1-\bar{\alpha}_k)f_{k-1}+\bar{\alpha}_k\bar{g}_k) \leq \inf_{a,\alpha} A((1-\alpha)f_{k-1}+\alpha g)$.

One-step analysis

• Goal: obtain upper bound of

$$
A^+(v) = \inf_{\eta \in [0,1], u \in S} A((1 - \eta)v + \eta u).
$$

- Averaging technique:
	- **–** Consider an arbitrary $w = \sum_{i=1}^m \alpha_i u_i \in \text{CO}(S)$ $* \ \alpha_i \geq 0$ and $\sum_{i=1}^m \alpha_i = 1, \ u_i \in S$.
	- **–** Design the following rule parameterized by $\eta \in [0, 1]$:

$$
B(\eta) = \sum_{i=1}^{m} \alpha_i A((1-\eta)v + \eta u_i).
$$

• Observe: $A^+(v) \leq \inf_{v,\eta} B(\eta)$

Intuition

Given $w = \sum_{i=1}^m \alpha_i u_i \in {\tt CO}(S)$. First order approximation:

$$
A^{+}(v) \leq B(\eta)
$$

=
$$
\sum_{i=1}^{m} \alpha_{i} A((1 - \eta)v + \eta u_{i})
$$

=
$$
\sum_{i=1}^{m} \alpha_{i} [A(v) - \eta \nabla A(v)^{T} (v - u_{i})] + O(\eta^{2})
$$

=
$$
A(v) - \eta \nabla A(v)^{T} (v - w) + O(\eta^{2})
$$

=
$$
A(v) - \eta (A(v) - A(w)) + O(\eta^{2}).
$$

Some Observations

• Minimize r.h.s over $w \in \text{CO}(S)$:

$$
A^{+}(v) \le A(v) - \eta(A(v) - \inf_{w \in \mathsf{CO}(S)} A(w)) + O(\eta^{2}).
$$

More precise derivation

- Some technical tools
	- **Convexity property:** $A(w) A(v) \nabla A(v)^T(w v) \geq 0$.
	- **Taylor expansion:** $A((1 \eta)v + \eta v') A(v) \leq \eta (v' v)^T \nabla A(v) + \frac{\eta^2}{2}$ $\frac{1}{2}M$.
- Assumption: $M = \sup_{v \in \mathsf{CO}(S), u \in S, \theta \in (0,1)} \frac{d^2}{d\theta^2} A(v + \theta(u v)) < +\infty$.

$$
B(\eta) \le A(v) - \eta \nabla A(v)^T (v - w) + \frac{\eta^2}{2} M
$$

$$
\le A(v) - \eta (A(v) - A(w)) + \frac{\eta^2}{2} M.
$$

Optimize the one-step convergence bound

 $\forall w \in \text{CO}(S)$ and $\eta \in [0,1]$:

$$
A(f_{k+1}) - A(w) \leq A(f_k) - A(w) - \eta(A(f_k) - A(w)) + \frac{\eta^2}{2}M.
$$

Let
$$
A(w) \to \inf_{w \in \mathsf{CO}(S)} A(w)
$$
, and define

$$
\rho(v) = A(v) - \inf_{w \in \mathsf{CO}(S)} A(w).
$$

Optimize over $\eta \in [0,1]$:

$$
\rho(f_{k+1}) \leq \begin{cases} \rho(f_k) - \frac{\rho(f_k)^2}{2M} & \text{if } \rho(f_k) \leq M, \\ \frac{M}{2} & \text{otherwise.} \end{cases}
$$

Convergence rate

- Recursion of $b(k) = \rho(f_k)$: $b(k+1) \le b(k) b(k)^2/(2M)$.
- Asymptotic expression:
	- **−** $b'(k) \approx -b(k)^2/(2M)$
	- $-1/b(k) ≈ k/(2M) + c_0$
- The solution:
	- **–** Plug-in the asymptotic form, and use induction.
	- **–** After one-step: $A(f_1) \leq M/2$.
	- $-$ After $k \geq 1$ step:

 $A(f_k) \leq 2M/(k+3).$

References

• AdaBoost

Y. Freund and R. Schapire. A decision-theoretic generalization of on-line learning and an application to boosting. *J. Comput. Syst. Sci.*, 55(1):119– 139, 1997.

• Convex hull boosting analysis:

T. Zhang. Sequential greedy approximation for certain convex optimization problems. *IEEE Transaction on Information Theory*, 49:682–691, 2003.

• Greedy boosting:

T. Zhang and B. Yu. Boosting with early stopping: Convergence and consistency. *The Annals of Statistics*, 33:1538–1579, 2005.